



Faculty of Engineering

DESIGN AND IMPLEMENTATION OF RIPEMD-160 ALGORITHM ON RECONFIGURABLE HARDWARE

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Bachelor of Engineering (Hons)
In Electronics (Telecommunications)

2019

UNIVERSITI MALAYSIA SARAWAK

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Final Year Project Report

Masters

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DESIGN AND IMPLEMENTATION OF RIPEMD-160 ALGORITHM ON RECONFIGURABLE HARDWARE

FLORISCA ALDINA GODULUS

A final year project report submitted in partial fulfilment of
the requirement for the degree of
Bachelor of Engineering (Hons) in Electronics (Telecommunications)

Faculty of Engineering
Universiti Malaysia Sarawak

2019

To my beloved family and friends.

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ABSTRACT

Nowadays information security is the highest priority as it is intended to protect information that has value to people and organizations. It involves more than protecting the information itself. However, computer networks have a lot of vulnerabilities and threats. Previously, many encryption algorithms have been investigated. The Cryptography Algorithm is used to protect data through encryption that allows sensitive information to be passed through the network safely. The data is securely encrypted in a way that no third party can access it except the intended recipient. The cryptography can also verify the authenticity of the sender. It prove that the sender was legitimate and not an impostor. Further, the hash function uses a mathematics conversion to inevitable “encrypt” messages to provide a digital fingerprint. Basically it is used for message digest. One of the algorithms in hash function is RIPEMD-160. The RIPEMD-160 can improve the security in storing information. This project used iterative method to investigate the security algorithm and implemented the algorithm. Besides that, iterative methods also used to improve the frequency, power and are requirements performance of RIPEMD-160 hash function. It is implemented using Verilog HDL software and simulated using the ModelSim software. The efficiency of the result is determined for the maximum of the frequency at 136 MHz and the area is at 692.9 Mbps from the Quartus II software platform.

ABSTRAK

Keselamatan maklumat pada masa kini adalah keutamaan tertinggi kerana ia bertujuan untuk melindungi maklumat yang mempunyai nilai kepada orang ramai dan organisasi. Ini melibatkan lebih daripada melindungi maklumat itu sendiri. Walau bagaimanapun, rangkaian komputer mempunyai banyak kelemahan dan ancaman. Sebelum ini, banyak algoritma enkripsi telah disiasat. Algoritma kriptografi digunakan untuk melindungi data melalui enkripsi yang membolehkan maklumat sensitif melalui rangkaian dengan selamat. Data tersebut dienkripi dengan selamat dengan cara yang tidak ada pihak ketiga yang dapat mengaksesnya kecuali penerima yang dimaksudkan. Kriptografi juga boleh mengesahkan kesahihan penghantar. Ia membuktikan bahawa pengirim adalah sah dan bukan seorang penipu. Selanjutnya, fungsi hash menggunakan penukaran matematik kepada mesej “enkripsi” yang tidak dapat dielakkan untuk memberikan cap jari digital. Pada dasarnya, ia digunakan untuk mencerna mesej. Salah satu algoritma dalam fungsi hash adalah RIPEMD-160. RIPEMD-160 boleh meningkatkan keselamatan dalam menyimpan maklumat. Projek ini menggunakan kaedah iteratif untuk menyiasat algoritma keselamatan dan melaksanakan algoritma. Ia dilaksanakan dengan menggunakan perisian Verilog HDL dan disimulasikan menggunakan ModelSim. Hasil projek ditentukan melalui keputusan frekuensi maksimum pada 136 MHz dan keluasan pada 692.9 Mbps dari platform Quartus II.

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LIST OF ABBREVIATION

ASIC	-	Application Specific Integrated Circuit
CAD	-	Computer Aided Design
CPLD	-	Complex Programmable Logic Device
FPGA	-	Field Programmable Gate Array
HDL	-	Hardware Description Language

CHAPTER 1

INTRODUCTION

1.1 Project Background

Presently various applications incorporate authenticating services. Digital signature algorithm applications, which is used to authenticate services such as mobile services, electronic mail, peer-to-peer file sharing networks, electronic funds transfer and so on is based on the use of critical cryptography primitive of hash functions [1]. Therefore, security issues are important in this high-tech internet. Sensitive information is kept in a networked computer and transmitted through a various types of unprotected networks.

Cryptography is the scientific field that offered security over internet. It is an important weapon to protect and secured the sensitive data. All applications were previously considered as validation modules that include nested hash functions in application execution[2]. The hash function labeled as message digest algorithm is an input message transformation and returns a fixed-size string called the hash value. To identify message from the initial messages, the hash is simple but complicated. Finding the other hash value that has the same hash as the initial message is also difficult.

This project aims to determine some of the terms and concepts behind the algorithm of cryptography and observe how it is being used today. The second purpose is to give the real example of cryptography applications and discuss the performance of implementation.

1.2 Problem Statement

Information security is very important as it aims to protect sensitive and important information. This is because once the information is saved on the computer system it will be processed by the software and delivered via communication. Each of these areas must be protected as well. The main goal of information security is to prevent data theft from hackers. Nowadays there are many security issues involving hacking and stealing information from internet. This makes users worry and scared to use and store their data in any online applications.

However, the cryptography algorithms such as the hash functions are very useful in order to prevent information from leaking. The hash algorithm will help users to securely encrypt the information so that no third party, except the intended recipient, can read it. The cryptography algorithm have been widely used and developed to improve the security system from time to time.

In this project, the RIPEMD-160 hash algorithm was investigated to find the error detection during transmission of information. There are some research that have been done to improve the security of RIPEMD-160 which produces hashes that are difficult to decrypt. A lot of method has been proposed to improve RIPEMD-160 performance. In this project, the design of reconfigurable architecture RIPEMD-160 hash function is iterative to increase the throughput so that the unauthorized person cannot hack or attack the information.

1.3 Objective

This project's goals are:

- To design and implement the RIPEMD-160 hash function algorithm by using Verilog HDL.
- To analyze the algorithm for cryptography.

- To improve the frequency, power and area requirements performance of RIPEMD-160 hash function.

1.4 Scope of Project

This project is to create design of RIPEMD-160 hash function by using CAD Tool (Altera Quartus II) to improve the maximum frequency, power and area. The algorithm is designed using Altera Quartus II and simulated using ModelSim. The coding is entered and executed in Verilog HDL to confirm it is synthesized and functionally simulated. A design of iterative RIPEMD-160 hash function architecture will be proposed to improve the performance of the throughput and study the effects of iterative on speed and area requirements. A further study and analysis will be made to previous research of iterative to make sure that RIPEMD-160 architecture can give the fastest and best performance after implementation process has been done.

1.5 Expected Outcome

Expected outcome for this project is the student will be able to design and implement program that is related to RIPEMD-160 hash function for satisfying the different trims of complement security and to prevent the challenged hash attacks by increasing the complication level of the proposed algorithm. Altera Quartus II and ModelSim will be used to design and simulate the result of RIPEMD-160 hash function algorithm respectively.

1.6 Project Outline

Chapter 1 Introduction

Chapter 1 will discuss the project background, problem statement, goals, project scope and project outline.

Chapter 2 Literature Review

Chapter 2 will focus on the previous research study. In order to increase the performance and give a highly acceptable result, as shown in results and discussions, there will be a comparison between previous project and current project.

Chapter 3 Methodology

Chapter 3 will discuss the methodology on how the project is implemented using software, design, development and method. The project implementation will be discussed in this chapter 4. The flow chart of this project is as follow:

- Altera Quartus II Flow Chart
- ModelSim Flow Chart
- Overall Process of RIPEMD-160 Hash Function Flow Chart
- Cryptographic Process Flow Chart
- RIPEMD-160 Algorithm Flow Chart

Chapter 4 Results and Discussion

The input and output of ModelSim simulation will be discussed in Chapter 4. The maximum frequency of the iterative design of RIPEMD-160 will be compared with different device family. The design performance will be calculated. Comparison was made between the proposed iterative design of RIPEMD-160 and other research.

Chapter 5 Conclusion

Chapter 5 discusses the overall project and concludes it by referring to the outcome in Chapter 4. Recommendations for future improvements have been made. Compare the maximum frequency of RIPEMD-160 iterative design with different device family.

CHAPTER 2

LITERATURE REVIEW

2.1 Introduction to Cryptography

In Greek words, the meaning of cryptography is “hidden” *kryptós*, and “to write” *gráphein*, or in other words “hidden writing”[3]. Cryptography is the science and art of transforming messages into an unintelligible form while being transmitted or stored so that unauthorized users cannot access it. Some professionals state that after writing has been developed, the applications start from a political memorandum to a war plans [4]. Cryptography enables people to store or transmit information across unsafe networks to block others from access it. The cryptography has a unique way to represent the information by encryption and decryption using mathematics[5]. The cryptography provides the basic protections, such as

1. Privacy or Confidentiality: To ensure just the permitted user can read the information.
2. Integrity: To satisfy the receiver can receive message that has not been developed in any policy from the first message.
3. Availability: To ensure that the information can be access to authorized users.
4. Authenticity: To verify the identity of the user.
5. Non-repudiation: To confirm that a user performed an action.