# High Throughput Implementation of RIPEMD-160 using Unfolding Transformation

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ABSTRACT - Cryptographic hash function is important for digital signature, Hash Message Authentication Code (HMAC) and other data security application. There are different types of hash function such as MD5, SHA-1, RIPEMD-160, SHA-2 and others. In this paper, RIPEMD-160 algorithm has been chosen as one of the hash functions because of the parallel inner structure of this algorithm. The objective of this research is to design and implement RIPEMD-160 with high throughput using different types of methodology. Three types of methodology are iterative, pipelining and unfolding design. These methodologies were applied to this RIPEMD-160 design in order to analyze the results of maximum frequency, area implementation and throughput of the design on Arria II GX FPGA family device. By using unfolding transformation, the throughput of the RIPEMD-160 can be improved which is about 1029.50 Mbps.

## 1. INTRODUCTION

Hash Function is widely used for some cryptographic application. It receives arbitrary input and provides fixed length of the output based on the structure of hash function. The output of hash function known as hash code or message digests. There is no key for hash function. There are several different types of hash function such as MD5, SHA-1, RIPEMD-160 and etc. Design and implementation of these hash functions on reconfigurable hardware have been done by many researchers [3,4,5,6,7]. Nowadays, efficient design of hash function is important for some application. Therefore, some techniques need to be taken into consideration in order to improve the performance of hash function in terms of frequency and throughput of the design. Motivation of this paper by choosing RIPEMD160 as hash function for some application is because of the structure of hash function where it considers both side left and right line for shift and message values.

### 2. METHODOLOGY

### 2.1 RIPEMD-160 Algorithm

The structure of RIPEMD-160 (Race Integrity Primitives Evaluation Message Digest) algorithm produces 160-bit length of the hash code which consists of five 32-bit words. The output of RIPEMD-160 is in little-endian format. There are 80 steps processing for five 32-bit different initial inputs. Five initial inputs  $H_0, H_1, H_2, H_3$ , and  $H_4$  will be given to five inputs from left namely A, B, C, D and E and five inputs from right namely A', B', C', D' and E'. There are two parallel process of RIPEMD-160 occur during execution. There are five different non-linear function for f(B,C,D) of RIPEMD-160. Table 2 shows the nonlinear function for five different steps  $f_1, f_2, f_3, f_4$  and  $f_5$ . In order to produce the output of RIPEMD-160 hash function, ten different constants which are five from the left and five from the right will be used in this design. Since RIPEMD-160 use two parallel lines which are from left, and right, there will be two different values for message selection, m and m' as shown in Table 5. In this case, the data needs to be kept in memory first in order to make sure that the data is already in appropriate place. Once the data already is in place, the counter will be used to call the message based on value.

### 2.2 RIPEMD-160 Unfolding Transformation

Unfolding design is one of the techniques that can be used to obtain a new program that performs more than one iteration of the original program. Figure 1 shows unfolding design for step function of RIPEMD-160. It consists of two non-linear function, two shift rotation over 10 positions, left circular shift with shift value. M and K represent message and constant of RIPEMD-160 respectively. In this design, only one block of step function will be used during the execution process. All the parameters will be used in this design in order to obtain the correct output. Maximum frequency of the design can be achieved by using advisors in terms of resource, timing and power. In addition, by putting register at the end of the design output port can also increase the maximum frequency as we know registerto-register delay in one of the largest delays in modern circuit design.

There are two one non-linear functions block for unfolding design that consists of five different nonlinear functions. First, message will be kept in memory with input load which means if there is input load with logic'1', the data will transfer to specific length of register. Then, message will be kept in memory starting